FISFMA FOB43302H Remote

CODING INSTRUCTIONS

CODING THE REMOTE

Coding the PentaFOB® remotes and receivers can be done 2 different ways.

RECEIVER TO REMOTE

- 1. Check that all switches are "OFF" on the receivers 12-way dip switch
- 2. Press and hold the program button on the receiver
- 3. Press the remote button for 2 seconds, receiver LED will flash and then turn Green
- 4. Release the button on the receiver and the remote
- 5. Press remote control button to test the receiver output

REMOTE TO REMOTE - Made prior to 2016

- 1. Open the case of a remote control that is already programmed and press and release the program button on the back of the board (The receiver enters learning mode)
- 2. Be within 3m of the control box Press the button of the remote in step 1 which activates the receiver
- 3. Press the button on the new remote which needs to be programmed for 2 seconds
- 4. Press the program button again of the remote in step 1 (The receiver exits learning mode)
- 5. Press the new remote control button to test the receiver output

REMOTE TO REMOTE - Made after to 2016

- 1. Open the case of a remote control that is already programmed and press and release the program button on the back of the board
- 2. Press the new remote control button for 2 seconds
- 3. Press the new remote control button again to test the receiver output

DELETING CODES

Short the Code Reset pins on the receiver for 10 seconds. This will delete all the remotes from the receiver's memory.

PentaFOB® Programmer

This programmer allows you to add and delete certain remotes from the receiver memory. This is used when a remote control is lost or a tenant moves from the premises and the owner wants to prevent unauthorised access.

PentaFOB® Backup Chips

This chip is used to backup or restore the contents of a receiver. When there are 100's of remotes programmed to a receiver the installer normally backups the receiver memory in case the receiver is damaged



