

**SPECIFICATIONS** 

Frequency: 433.92Mhz Battery: 27A Code: Rolling Code Body Type: Key Ring Range: more than 40m

# FEATURES

4 Channels/Buttons

## COMPATIBILITY LIST

Compatible with the Centsys Nova.



**LEXO** Centsys Nova Compatible Remote

#### CODING VIA A RECEIVER

1. Open the Receiver Unit, with POWER ON, bridge the LEARN jumper Red LED will now illuminate

- 2. Press the required button on your NEW remote
- Red LED will flash once confirming button learnt
- 3. Repeat step 2 to program additional button
- 4. Once finished, remove the bridge from the LEARN jumper.

Wait 10 seconds then press the NEW remote to confirm it has coded.

#### **DELETING REMTOES**

- 1. Link Jumper J1 or J2
- Red LED will flash 11 times then Red LED will remain on.
- 2. Remove the link to completely erase the memory

#### CODING VIA VOYAGER RECEIVER

1. Press any button on your MASTER remote

Red LED needs to flash at least 10 times (or 10 seconds) DO NOT EXCEED 20 SECONDS. Red LED should stay illuminated during LEARN

- 2. Press the required buttons on your NEW remote.
- 3. Wait 10 seconds from last button pressed to deactivate LEARN mode Red LED should turn off

### CODING VIA TURBO ROTARY DIALS

- 1. Using the function dial, select remotes
- 2. On the settings dial, select
  - a. Tx TRG for full opening and closing or
  - b. TX Ped for pedestrian mode
- 3. Press the Push Button located between the Dials and to the right
- 4. Press the button on your NEW remote you want to activate the device.
- 5. Reset dials to RUN

#### CODING VIA EVO MENU

- 1. Press Centre button for 2 seconds
- 2. Press Bottom button to scroll down to remotes
- 3. Press Centre button 4 times.
- 4. Press button on NEW remote for 1 second.
- Device will beep to confirm accepted.
- 5. Press the Round EXIT button 3 times to exit.

#### LOST MASTER REMOTE

The Master Remote will activate the red LED on receiver when pressed. When the Master remote is pressed the red LED will activate with a long flash followed by one short flash. To create a new master – follow instructions to erase memory and add a new MASTER.

