CODE F7Y CAMELOT REMOTE

CODING INSTRUCTIONS

FINDING THE LEARN BUTTON OVERHEAD & TILT DOOR OPENERS

1. Opener with 5 exposed terminal screws at the rear - Remove the small black cover to the right of the terminal screws. LEARN is the red button under the black cover 2. Opener with 4 terminal screws at the rear - often this is covered with a plastic panel - Remove the lamp cover, remove the red or green control panel cover, find the small button marked LEARN 3.



Opener with 4 covered terminal screws at the rear and a Merlin wired wall switch - The small button on the Merlin WALL SWITCH is the LEARN button

ROLLER DOORS

1. Single small square red button on the front - Remove the lamp cover, then the small black cover to the left of the lamp holder LEARN is the red button under the black cover 2. Large red or green push-switch on front - Remove the red or green control panel cover find the small button marked LEARN Large red or green push switch on front and a Merlin wired wall control switch - The small button on the Merlin wall switch is the LEARN button RECEIVERS Dark grey boxed receiver with a large round green button The LEARN button is the small dark grey button inside the green button.

RECEIVER CARDS

The LEARN button is the small switch on the PCB marked LEARN.

CODING THE REMOTE - DOOR ONLY

Press the learn button for 1 - 2 seconds - Courtesy lamp will flash & click - Press the desired remote control button twice

CODING THE REMOTE - DOOR & LIGHT

Press the learn button for 1 - 2 seconds - Press the desired remote control button for the main function Press the desired remote control button for the secondary function

DELETING REMOTES

Press LEARN button for about 11 seconds - The lamp will flash slowly & switch off - All remotes are now deleted!



CODING INSTRUCTIONS FOR CODE EZY CAMELOT REMOTE